

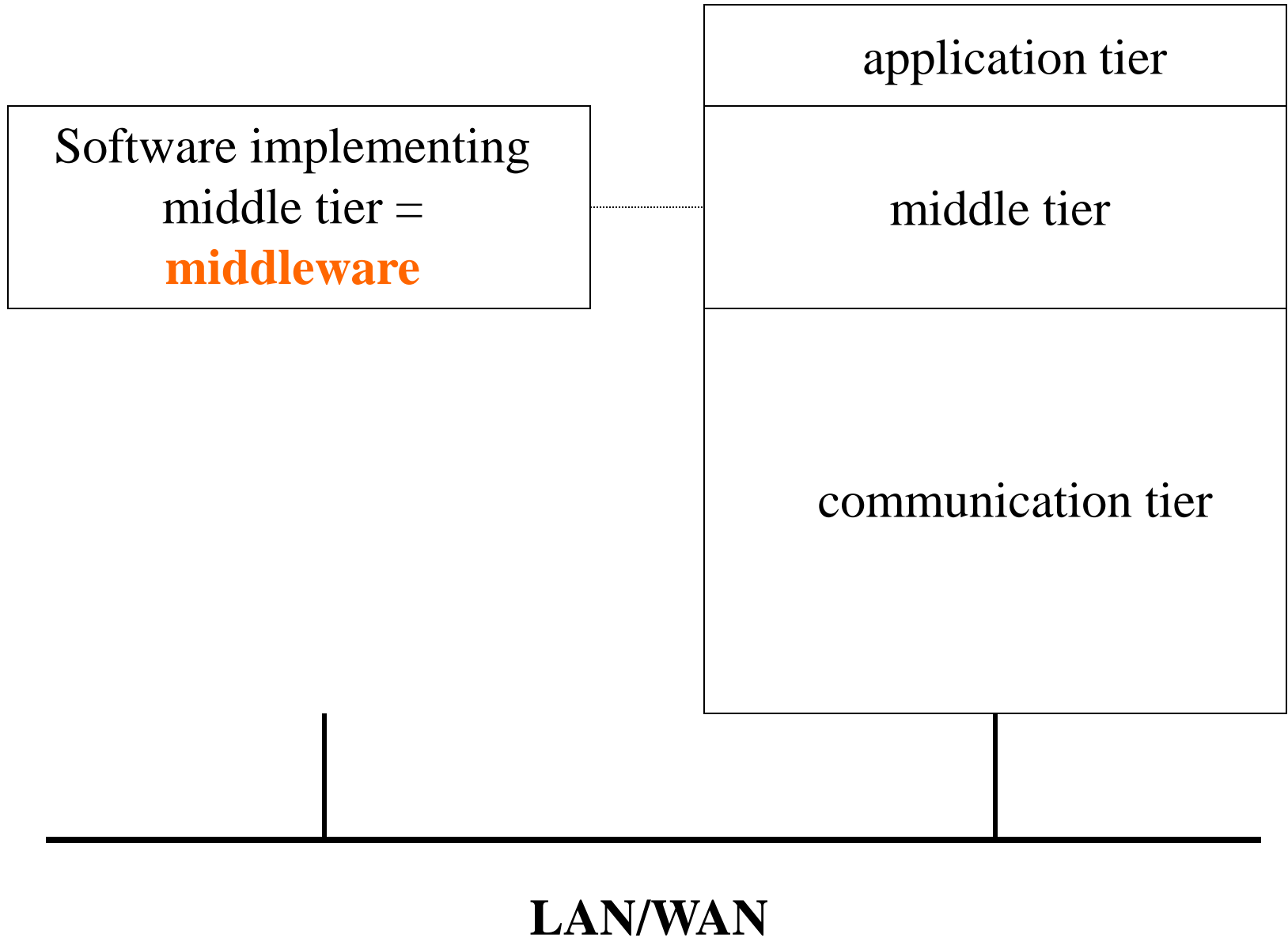
# Multi-agent systems

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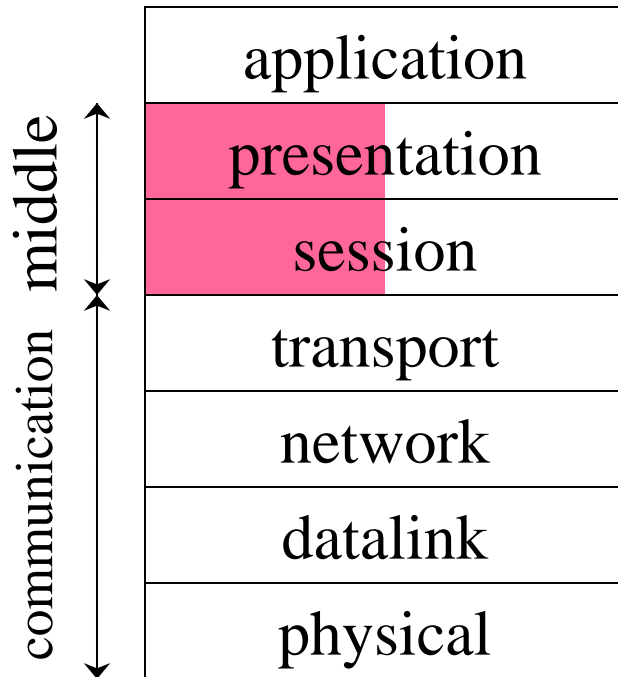
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# MAS as middleware



- **MAS implementation is based on some existing communication base**
- **MAS is a special kind of middleware, mostly based on message passing**
- **it can be based on another middleware** (typically based on distributed object)

# MAS API

- What interface is provided to the application layer by a multi-agent system implementation?

There are two choices

- Prevailing direct communication (peer-to-peer) (e.g. JADE)
- Prevailing indirect communication (stigmergic communication) (e.g. Cougaar)

MAS  
with prevailing  
direct  
communication

# Services of the direct communication

The basic service is

- asynchronous transmission of messages, i.e. calling a SEND method with convenient parameters

in general, this method can call directly a code of the receiver – so called callback (typical for actors) or push the message into a shared memory from which it is popped by the thread of the receiver (typical for agents) so the agent need to call RECEIVE method



- Java Agent DEvelopment Framework
- Middleware implemented via RMI
- It provides
  - communication among agents (ACL) and its initialization (AMS, DF)
  - paralel course of agents (Jade container)
- Implementation of FIPA 97 in Java

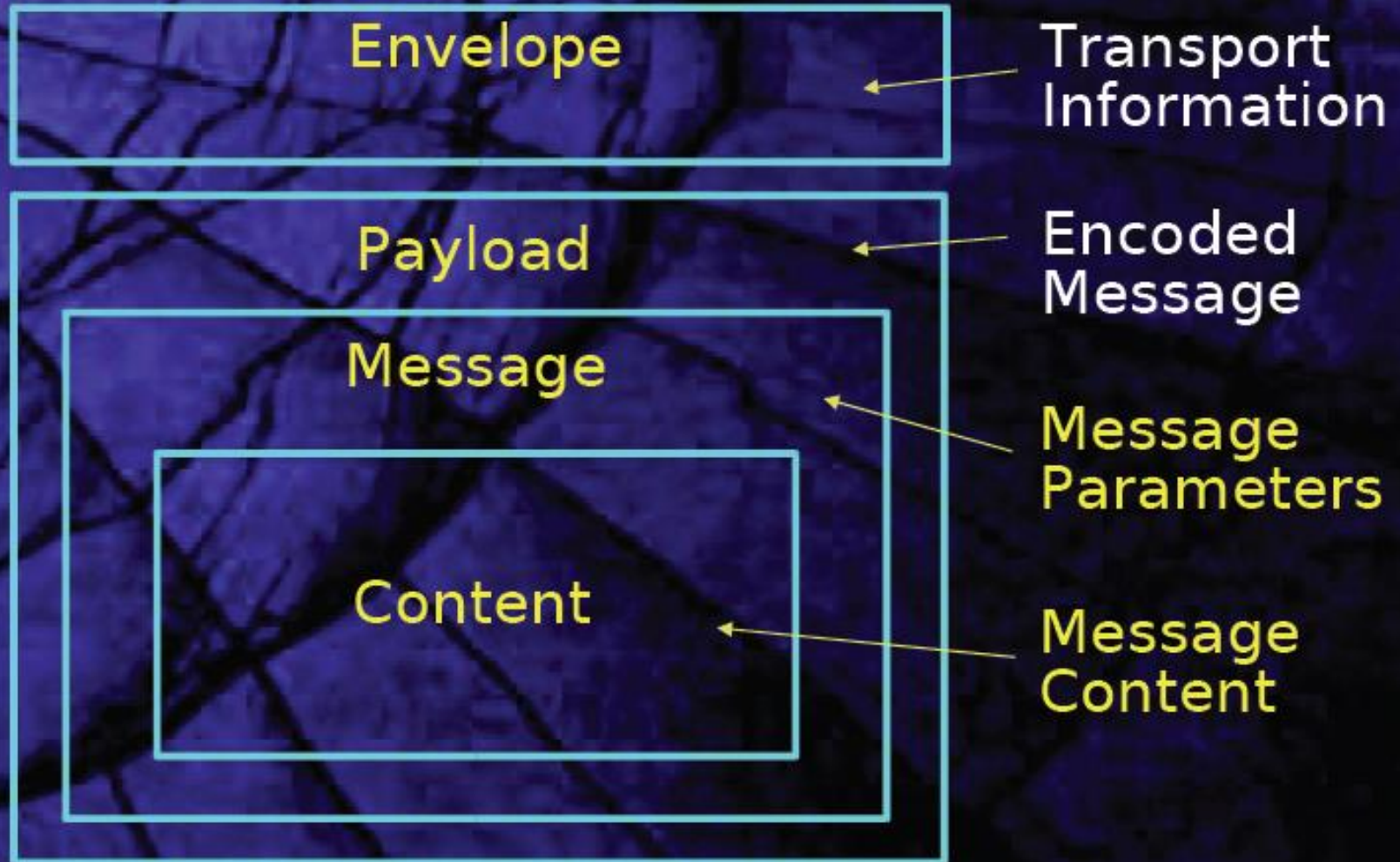
# FIPA 97

- Started work in 1997
- At peak comprised 60 members
- Primary specifications became standard in 2002
- Work ongoing in Modeling, Methodology, Semantics & Services



# ACL = Agent Communication Language

## - FIPA Message Structure -



# Attributes of ACL performatives

## - ACL Message Structure -

### FIPA ACL Message Elements

<i>Element</i>	<i>Description</i>
performative	What action the message performs
sender	Initiator of the message
receiver	Recipient of the message
reply-to	Recipient of the message reply
content	Content of the message
language	Language used to express content
encoding	Encoding used for content
ontology	Ontology context for content
protocol	Protocol message belongs to
conversation-id	Conversation message belongs to
reply-with	Reply with this expression
in-reply-to	Action to which this is a reply
reply-by	Time to receive reply by



# Example of message in ACL (& FIPA-SL)

## - ACL Message Example -

```
(request
  :sender (:name dominic-agent@whitestein.com:8080)
  :receiver (:name rex-hotel@tcp://hotelrex.com:6600)
  :ontology personal-travel-assistant
  :language FIPA-SL
  :protocol fipa-request
  :content
    (action movenpick-hotel@tcp://movenpick.com:6600
      (book-hotel (:arrival 25/11/2000) (:departure 05/12/2000) ...
    ))
)
```

# Message sent via Java Serialization

(INFORM

```
:sender ( agent-identifier :name Writer@10.102.101.216:1099/JADE )
```

```
:receiver (set ( agent-identifier :name Reader@10.102.101.216:1099/JADE ) )
```

## :X-JADE-Encoding Base64

```
:content
```

"rO0ABXNyAAINeU1lc3NhZ2X3XJJJaURjcRQIAAUwAB2NvbnRlbnR0ABJMamF2YS9sYW5nL1N0cmlyZ2t4cHQACkFob2ogSmVsa2E="

```
:language JavaSerialization )
```

# Message sent via XML

(INFORM

:sender ( agent-identifier :name Writer@192.168.1.15:1099/JADE )

:receiver (set ( agent-identifier :name Reader@192.168.1.15:1099/JADE ) )

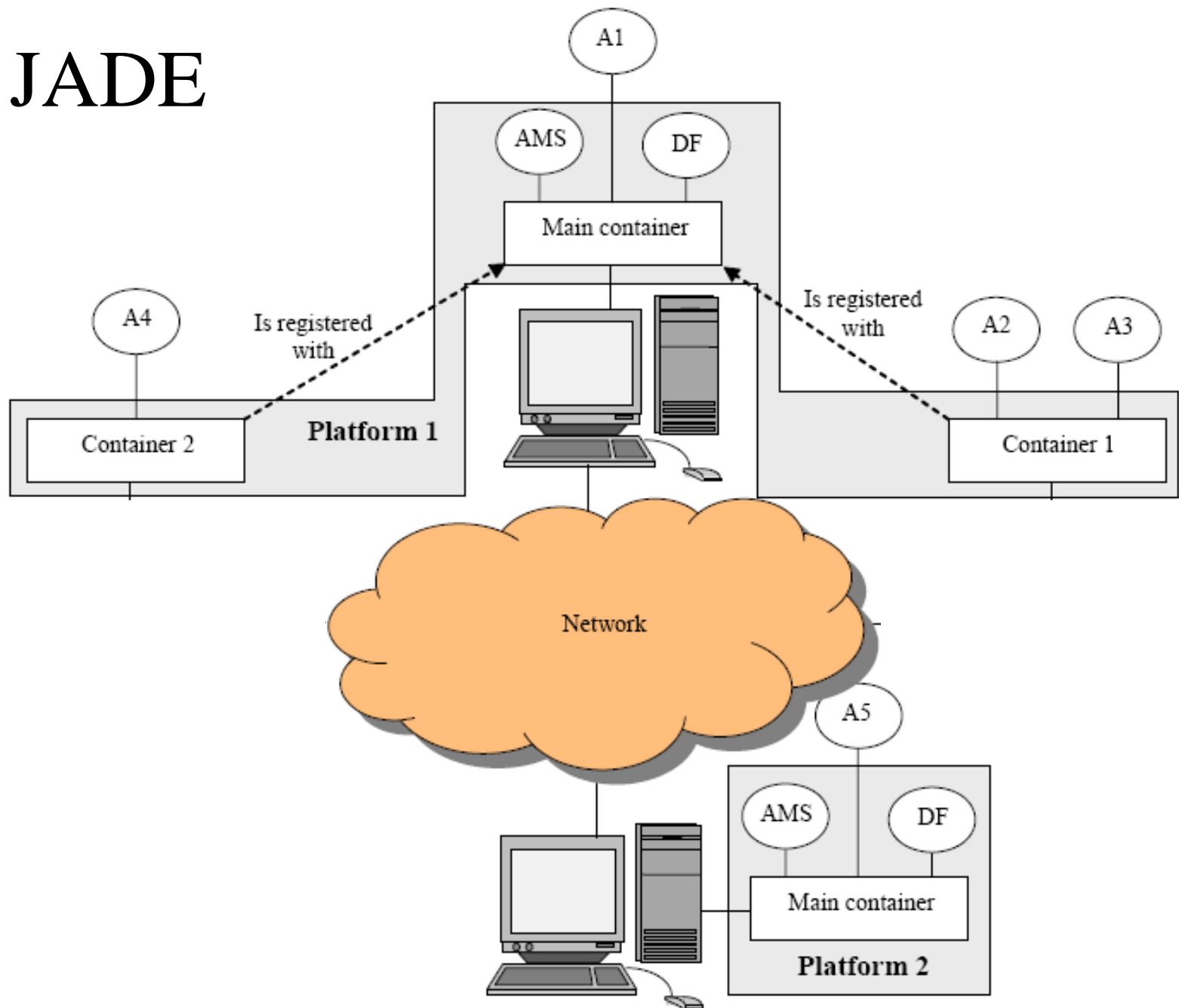
:content "<primitive type=\"FLOAT\" value=\"3.1415927F\"/>"

:language XML :ontology FIPA-Agent-Management )

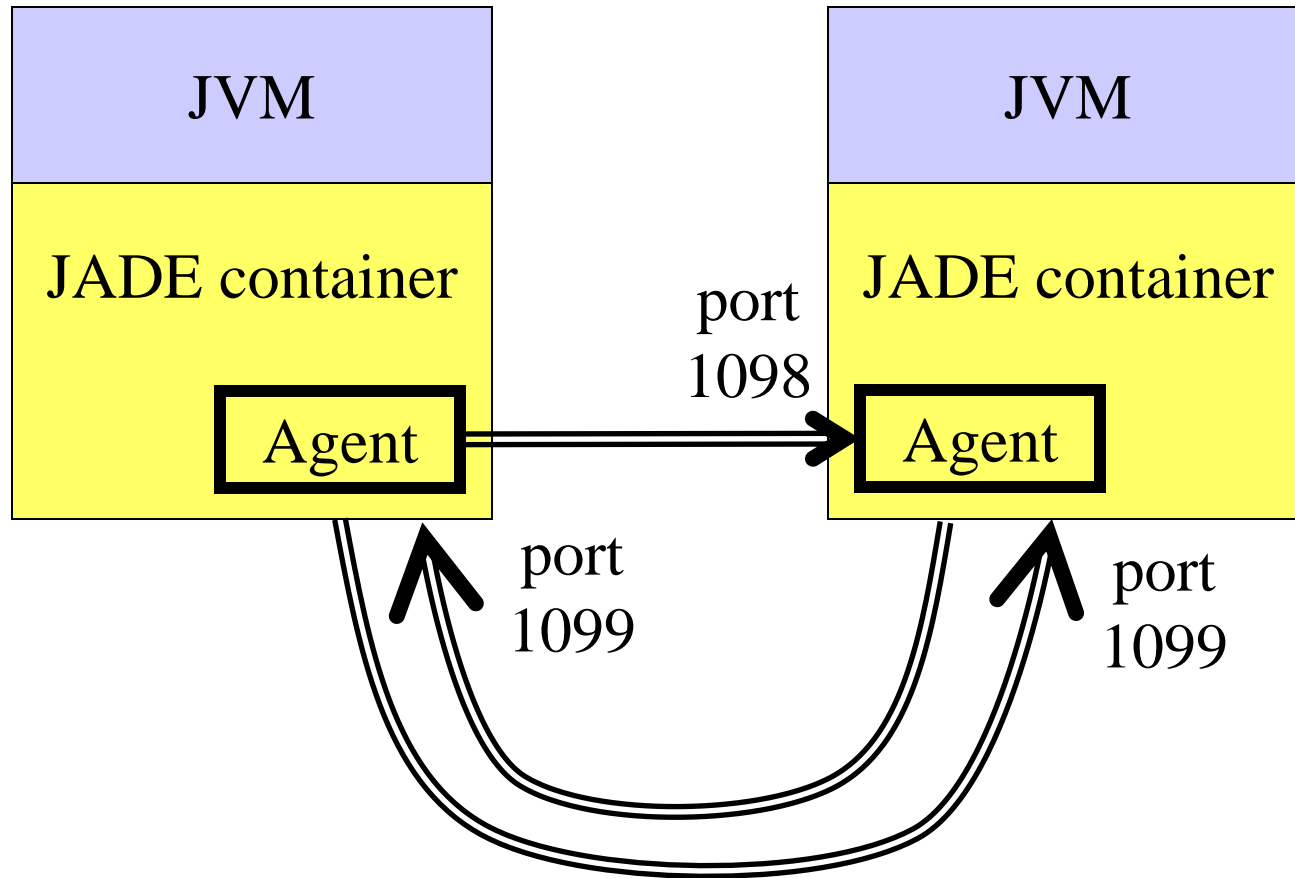
# Content type in the ACL (Marshalling)

- FIPA-SL, FIPA-KIF
- Java Serialization (RMI)
- ACL/XML
- ACL/Bit-efficient

# JADE



# TCP sockets used by JADE





# Jade container

- Asynchronous model of agents
- Agent has own thread, even more threads
- Container hides difference between local and network communication (it contains and hides all necessary stubs)

# Jade container

- Each container occupies one JVM
- There can be more container on one node but just one of them can be the main container (and this one occupies the port 1099)
- Container can connect to a main container on another node and from that moment agent in the both containers can communicate

# Jade: Agent

- Agent beží len v containeri, ktorý realizuje jeho rozhranie
- Agent má metódu **setup()**
- V nej môže vo svojom vlákne realizovať svoju činnosť, ale častejšie je, že inicializuje rôzne správania metódou **addBehaviour()**

# Jade: Behaviour

- SimpleBehavior
- ParallelBehavior
- CyclicBehaviour
- TickerBehaviour
- OneShotBehaviour
- ReceiveBehaviour
- WakerBehaviour

# Jade: Behaviour – examples

```
protected void setup() {  
    ...  
    addBehaviour(  
        new CyclicBehaviour () {  
            public void action () {  
                ...  
            }  
        }  
    );  
}
```

```
protected void setup() {  
    ...  
    addBehaviour(  
        new MsgReceiver (this, MessageTemplate.MatchAll(), Long.MAX_VALUE,  
            new DataStore(), "ObjectReaderAgent") {  
            protected void handleMessage (ACLMessage msg) {  
                ...  
            }  
        }  
    );  
}
```

# Jade Agent Management System

- Each agent has unique AID and name and it is located in certain container
- For being visible by the other agents, it can register one or more services
- It can find AID of other agents by name of their services (yellow pages)
- It can find AID of other agents by their location (white pages)
- It can use ACL for mutual communication with those agents which AID it knows

# Jade Directory Facilitator

- DF serves for registration of services
- It is able to organize the services in so called directories which are global, i.e. same for all containers.

# Registration

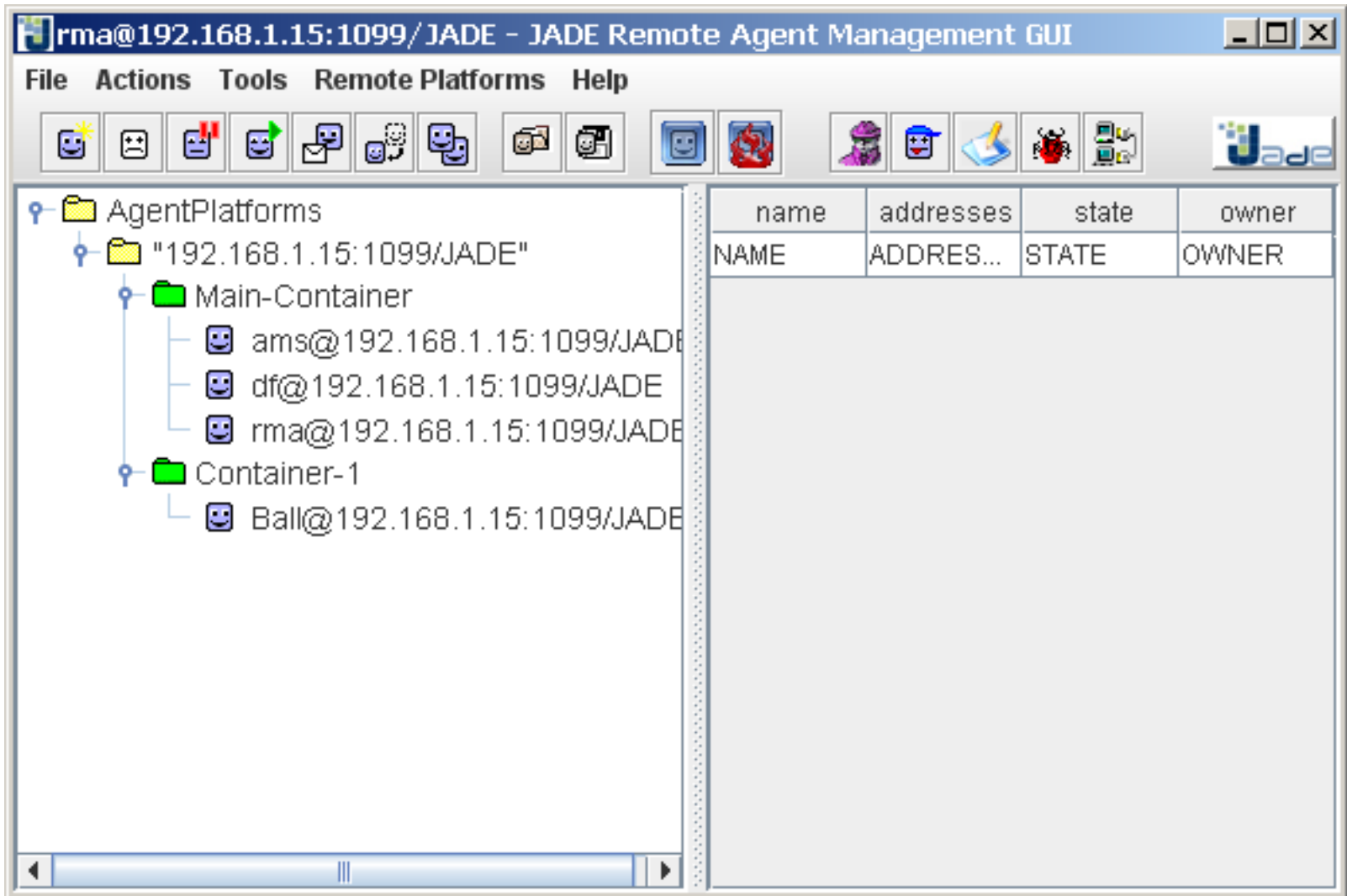
```
DFAgentDescription dfd = new DFAgentDescription();
ServiceDescription sd = new ServiceDescription();
sd.setType(„ServiceName");
sd.setName(getName());
dfd.addServices(sd);
dfd.setName(getAID());
try {
    DFService.register(this,dfd);
} catch (FIPAException e) {
}
```



# Search for agent by service

```
AID reader;
DFAgentDescription dfd = new DFAgentDescription();
ServiceDescription sd = new ServiceDescription();
sd.setType("ServiceName");
dfd.addServices(sd);
try {
    for (;;) {
        DFAgentDescription[] result = DFService.search(this,dfd);
        if ((result != null) && (result.length > 0)) {
            dfd = result[0];
            reader = dfd.getName();
            break;
        }
        Thread.sleep(1000);
    }
} catch (Exception e) {
}
```

# Jade GUI



# More reading

- <http://jade.tilab.com/>
- <http://jade.tilab.com/download/add-ons/>
- <http://www.iro.umontreal.ca/~vaucher/Agents/Jade/JadePrimer.html>

MAS with indirect communication  
is a distributed system of type:

## Peer-to-peer

- The central parts of the system are minimized to a naming service
- Each node is a server for all other peers and a client of that peers

